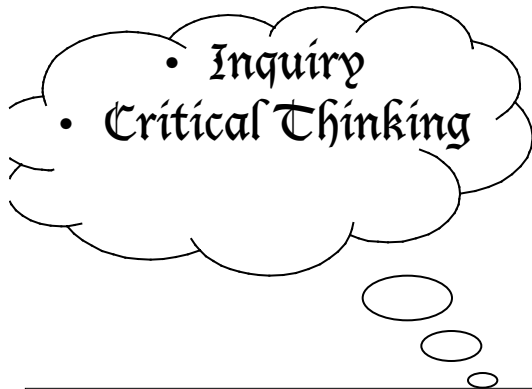


Explainer Hints



Hands-on Learning
Hands-off Teaching

Questions/approaches to use:

- What have you tried?
- What worked well?
- What could you do next?
- What else can you try?
- How many ways can you do this ...
- Can you use different materials?

**Don't steal
the joy of
discovery!**

- **Do** - let students find on/off buttons!
- **Do** - let students do weird stuff!
- **Do** - Encourage sharing!
- **Do** - Encourage exploration
(breaking stuff can be okay)