**Psy 113 Exam 2**

**Answer Section**

**MULTIPLE CHOICE**

 1. ANS: A PTS: 1 DIF: Moderate REF: Sensory Processes-The First Step

OBJ: 4.1.1 KEY: Application MSC: \* (New Question)

 2. ANS: C PTS: 1 DIF: Moderate REF: Sensory Processes-The First Step

OBJ: 4.1.1 KEY: Application MSC: \* (New Question)

 3. ANS: A PTS: 1 DIF: Moderate REF: Vision-Catching Some Rays

OBJ: 4.2.1 KEY: Fact

 4. ANS: C PTS: 1 DIF: Moderate REF: Vision-Catching Some Rays

OBJ: 4.2.1 KEY: Fact MSC: \* (New Question)

 5. ANS: A PTS: 1 DIF: Easy REF: Vision-Catching Some Rays

OBJ: 4.2.1 KEY: Fact MSC: \* (New Question)

 6. ANS: D PTS: 1 DIF: Easy REF: Vision-Catching Some Rays

OBJ: 4.2.1 KEY: Fact MSC: \* (New Question)

 7. ANS: A PTS: 1 DIF: Moderate REF: Vision-Catching Some Rays

OBJ: 4.2.1 KEY: Fact

 8. ANS: A PTS: 1 DIF: Moderate REF: Vision-Catching Some Rays

OBJ: 4.2.2 KEY: Fact MSC: \* (New Question)

 9. ANS: D PTS: 1 DIF: Moderate REF: Vision-Catching Some Rays

OBJ: 4.2.2 KEY: Fact MSC: \* (New Question)

 10. ANS: B PTS: 1 DIF: Moderate REF: Vision-Catching Some Rays

OBJ: 4.2.2 KEY: Fact

 11. ANS: D PTS: 1 DIF: Moderate REF: Vision-Catching Some Rays

OBJ: 4.2.2 KEY: Fact

 12. ANS: C PTS: 1 DIF: Moderate REF: Vision-Catching Some Rays

OBJ: 4.2.2 KEY: Fact MSC: \* (New Question)

 13. ANS: B PTS: 1 DIF: Moderate REF: Vision-Catching Some Rays

OBJ: 4.2.3 KEY: Fact

 14. ANS: C PTS: 1 DIF: Moderate REF: Vision-Catching Some Rays

OBJ: 4.2.3 KEY: Fact

 15. ANS: C PTS: 1 DIF: Moderate REF: Vision-Catching Some Rays

OBJ: 4.2.3 KEY: Fact

 16. ANS: B PTS: 1 DIF: Moderate REF: Vision-Catching Some Rays

OBJ: 4.2.4 KEY: Fact

 17. ANS: D PTS: 1 DIF: Easy REF: Vision-Catching Some Rays

OBJ: 4.2.5 KEY: Fact

 18. ANS: A PTS: 1 DIF: Easy REF: Vision-Catching Some Rays

OBJ: 4.2.5 KEY: Fact

 19. ANS: A PTS: 1 DIF: Moderate REF: Vision-Catching Some Rays

OBJ: 4.2.5 KEY: Concept

 20. ANS: D PTS: 1 DIF: Easy REF: Vision-Catching Some Rays

OBJ: 4.2.7 KEY: Application

 21. ANS: B PTS: 1 DIF: Moderate REF: Perception-The Second Step

OBJ: 4.6.2 KEY: Fact

 22. ANS: D PTS: 1 DIF: Moderate REF: Perception-The Second Step

OBJ: 4.6.3 KEY: Application

 23. ANS: A PTS: 1 DIF: Moderate REF: Perception-The Second Step

OBJ: 4.6.4 KEY: Fact

 24. ANS: B PTS: 1 DIF: Moderate REF: Perception-The Second Step

OBJ: 4.6.6 KEY: Application

 25. ANS: C PTS: 1 DIF: Moderate

REF: Depth Perception-What If the World Were Flat? OBJ: 4.8.2

KEY: Fact

 26. ANS: C PTS: 1 DIF: Moderate

REF: Depth Perception-What If the World Were Flat? OBJ: 4.8.2

KEY: Application

 27. ANS: B PTS: 1 DIF: Moderate

REF: States of Consciousness-The Many Faces of Awareness OBJ: 5.1.2

KEY: Fact

 28. ANS: A PTS: 1 DIF: Easy

REF: Stages of Sleep-The Nightly Roller-Coaster OBJ: 5.3.1

KEY: Fact

 29. ANS: C PTS: 1 DIF: Moderate

REF: Stages of Sleep-The Nightly Roller-Coaster OBJ: 5.3.1

KEY: Fact

 30. ANS: A PTS: 1 DIF: Moderate

REF: Stages of Sleep-The Nightly Roller-Coaster OBJ: 5.3.1

KEY: Fact MSC: \* (New Question)

 31. ANS: C PTS: 1 DIF: Moderate

REF: Stages of Sleep-The Nightly Roller-Coaster OBJ: 5.3.1

KEY: Fact

 32. ANS: A PTS: 1 DIF: Moderate

REF: Stages of Sleep-The Nightly Roller-Coaster OBJ: 5.3.1

KEY: Application

 33. ANS: C PTS: 1 DIF: Easy

REF: Stages of Sleep-The Nightly Roller-Coaster OBJ: 5.3.2

KEY: Fact

 34. ANS: C PTS: 1 DIF: Moderate

REF: Stages of Sleep-The Nightly Roller-Coaster OBJ: 5.3.4

KEY: Fact

 35. ANS: B PTS: 1 DIF: Moderate

REF: Stages of Sleep-The Nightly Roller-Coaster OBJ: 5.3.4

KEY: Concept

 36. ANS: A PTS: 1 DIF: Easy

REF: Sleep Disturbances-The Sleepy Time Blues OBJ: 5.4.1

KEY: Concept

 37. ANS: A PTS: 1 DIF: Moderate

REF: Sleep Disturbances-The Sleepy Time Blues OBJ: 5.4.4

KEY: Fact

 38. ANS: C PTS: 1 DIF: Moderate

REF: Sleep Disturbances-The Sleepy Time Blues OBJ: 5.4.4

KEY: Fact

 39. ANS: C PTS: 1 DIF: Moderate REF: Dreams-A Separate Reality?

OBJ: 5.5.1 KEY: Fact

 40. ANS: B PTS: 1 DIF: Moderate REF: Dreams-A Separate Reality?

OBJ: 5.5.1 KEY: Fact MSC: \* (New Question)

 41. ANS: C PTS: 1 DIF: Moderate REF: Dreams-A Separate Reality?

OBJ: 5.5.2 KEY: Concept

 42. ANS: B PTS: 1 DIF: Moderate REF: Hypnosis-Look into My Eyes

OBJ: 5.6.1 KEY: Concept

 43. ANS: D PTS: 1 DIF: Easy REF: Hypnosis-Look into My Eyes

OBJ: 5.6.2 KEY: Fact

 44. ANS: C PTS: 1 DIF: Moderate

REF: What Is Learning-Does Practice Make Perfect? OBJ: 6.1.1

KEY: Fact MSC: \* (New Question)

 45. ANS: B PTS: 1 DIF: Moderate

REF: What Is Learning-Does Practice Make Perfect? OBJ: 6.1.4

KEY: Fact

 46. ANS: A PTS: 1 DIF: Moderate

REF: What Is Learning-Does Practice Make Perfect? OBJ: 6.1.5

KEY: Concept

 47. ANS: D PTS: 1 DIF: Moderate

REF: What Is Learning-Does Practice Make Perfect? OBJ: 6.1.6

KEY: Concept MSC: \* (New Question)

 48. ANS: A PTS: 1 DIF: Moderate

REF: What Is Learning-Does Practice Make Perfect? OBJ: 6.1.6

KEY: Application MSC: \* (New Question)

 49. ANS: B PTS: 1 DIF: Moderate

REF: Classical Conditioning-Does the Name Pavlov Ring a Bell?

OBJ: 6.2.1 KEY: Application

 50. ANS: D PTS: 1 DIF: Moderate

REF: Classical Conditioning-Does the Name Pavlov Ring a Bell?

OBJ: 6.2.1 KEY: Application

 51. ANS: B PTS: 1 DIF: Moderate

REF: Classical Conditioning-Does the Name Pavlov Ring a Bell?

OBJ: 6.2.1 KEY: Application

 52. ANS: A PTS: 1 DIF: Difficult

REF: Classical Conditioning-Does the Name Pavlov Ring a Bell?

OBJ: 6.2.1 KEY: Concept

 53. ANS: B PTS: 1 DIF: Difficult

REF: Classical Conditioning-Does the Name Pavlov Ring a Bell?

OBJ: 6.2.2 KEY: Concept

 54. ANS: C PTS: 1 DIF: Difficult

REF: Classical Conditioning-Does the Name Pavlov Ring a Bell?

OBJ: 6.2.2 KEY: Application

 55. ANS: A PTS: 1 DIF: Moderate

REF: Principles of Classical Conditioning-Leonard Studies Lemon Juice

OBJ: 6.2.3 KEY: Fact

 56. ANS: D PTS: 1 DIF: Moderate

REF: Principles of Classical Conditioning-Leonard Studies Lemon Juice

OBJ: 6.2.6 KEY: Fact

 57. ANS: D PTS: 1 DIF: Easy

REF: Classical Conditioning in Humans-An Emotional Topic OBJ: 6.3.2

KEY: Fact MSC: \* (New Question)

 58. ANS: D PTS: 1 DIF: Moderate

REF: Operant Conditioning-Ping-Pong Playing Pigeons OBJ: 6.4.4

KEY: Application

 59. ANS: B PTS: 1 DIF: Difficult

REF: Operant Conditioning-Ping-Pong Playing Pigeons OBJ: 6.4.5

KEY: Application

 60. ANS: B PTS: 1 DIF: Easy

REF: Operant Conditioning-Ping-Pong Playing Pigeons OBJ: 5.4.6

KEY: Fact