**Psy 113 Exam 2**

**Answer Section**

**MULTIPLE CHOICE**

1. ANS: D PTS: 1 DIF: Moderate REF: Sensory Processes-The First Step

OBJ: 4.1.1 KEY: Application MSC: \* (New Question)

2. ANS: A PTS: 1 DIF: Moderate REF: Sensory Processes-The First Step

OBJ: 4.1.1 KEY: Application MSC: \* (New Question)

3. ANS: D PTS: 1 DIF: Moderate REF: Vision-Catching Some Rays

OBJ: 4.2.1 KEY: Fact

4. ANS: C PTS: 1 DIF: Moderate REF: Vision-Catching Some Rays

OBJ: 4.2.1 KEY: Fact MSC: \* (New Question)

5. ANS: B PTS: 1 DIF: Easy REF: Vision-Catching Some Rays

OBJ: 4.2.1 KEY: Fact MSC: \* (New Question)

6. ANS: C PTS: 1 DIF: Easy REF: Vision-Catching Some Rays

OBJ: 4.2.1 KEY: Fact MSC: \* (New Question)

7. ANS: D PTS: 1 DIF: Moderate REF: Vision-Catching Some Rays

OBJ: 4.2.1 KEY: Fact

8. ANS: D PTS: 1 DIF: Moderate REF: Vision-Catching Some Rays

OBJ: 4.2.2 KEY: Fact MSC: \* (New Question)

9. ANS: C PTS: 1 DIF: Moderate REF: Vision-Catching Some Rays

OBJ: 4.2.2 KEY: Fact MSC: \* (New Question)

10. ANS: D PTS: 1 DIF: Moderate REF: Vision-Catching Some Rays

OBJ: 4.2.2 KEY: Fact

11. ANS: C PTS: 1 DIF: Moderate REF: Vision-Catching Some Rays

OBJ: 4.2.2 KEY: Fact

12. ANS: B PTS: 1 DIF: Moderate REF: Vision-Catching Some Rays

OBJ: 4.2.2 KEY: Fact MSC: \* (New Question)

13. ANS: A PTS: 1 DIF: Moderate REF: Vision-Catching Some Rays

OBJ: 4.2.3 KEY: Fact

14. ANS: B PTS: 1 DIF: Moderate REF: Vision-Catching Some Rays

OBJ: 4.2.3 KEY: Fact

15. ANS: D PTS: 1 DIF: Moderate REF: Vision-Catching Some Rays

OBJ: 4.2.3 KEY: Fact

16. ANS: B PTS: 1 DIF: Moderate REF: Vision-Catching Some Rays

OBJ: 4.2.4 KEY: Fact

17. ANS: B PTS: 1 DIF: Easy REF: Vision-Catching Some Rays

OBJ: 4.2.5 KEY: Fact

18. ANS: C PTS: 1 DIF: Easy REF: Vision-Catching Some Rays

OBJ: 4.2.5 KEY: Fact

19. ANS: D PTS: 1 DIF: Moderate REF: Vision-Catching Some Rays

OBJ: 4.2.5 KEY: Concept

20. ANS: D PTS: 1 DIF: Easy REF: Vision-Catching Some Rays

OBJ: 4.2.7 KEY: Application

21. ANS: B PTS: 1 DIF: Moderate REF: Perception-The Second Step

OBJ: 4.6.2 KEY: Fact

22. ANS: C PTS: 1 DIF: Moderate REF: Perception-The Second Step

OBJ: 4.6.3 KEY: Application

23. ANS: A PTS: 1 DIF: Moderate REF: Perception-The Second Step

OBJ: 4.6.4 KEY: Fact

24. ANS: C PTS: 1 DIF: Moderate REF: Perception-The Second Step

OBJ: 4.6.6 KEY: Application

25. ANS: D PTS: 1 DIF: Moderate

REF: Depth Perception-What If the World Were Flat? OBJ: 4.8.2

KEY: Fact

26. ANS: C PTS: 1 DIF: Moderate

REF: Depth Perception-What If the World Were Flat? OBJ: 4.8.2

KEY: Application

27. ANS: B PTS: 1 DIF: Moderate

REF: States of Consciousness-The Many Faces of Awareness OBJ: 5.1.2

KEY: Fact

28. ANS: C PTS: 1 DIF: Easy

REF: Stages of Sleep-The Nightly Roller-Coaster OBJ: 5.3.1

KEY: Fact

29. ANS: C PTS: 1 DIF: Moderate

REF: Stages of Sleep-The Nightly Roller-Coaster OBJ: 5.3.1

KEY: Fact

30. ANS: A PTS: 1 DIF: Moderate

REF: Stages of Sleep-The Nightly Roller-Coaster OBJ: 5.3.1

KEY: Fact MSC: \* (New Question)

31. ANS: D PTS: 1 DIF: Moderate

REF: Stages of Sleep-The Nightly Roller-Coaster OBJ: 5.3.1

KEY: Fact

32. ANS: D PTS: 1 DIF: Moderate

REF: Stages of Sleep-The Nightly Roller-Coaster OBJ: 5.3.1

KEY: Application

33. ANS: A PTS: 1 DIF: Easy

REF: Stages of Sleep-The Nightly Roller-Coaster OBJ: 5.3.2

KEY: Fact

34. ANS: C PTS: 1 DIF: Moderate

REF: Stages of Sleep-The Nightly Roller-Coaster OBJ: 5.3.4

KEY: Fact

35. ANS: D PTS: 1 DIF: Moderate

REF: Stages of Sleep-The Nightly Roller-Coaster OBJ: 5.3.4

KEY: Concept

36. ANS: B PTS: 1 DIF: Easy

REF: Sleep Disturbances-The Sleepy Time Blues OBJ: 5.4.1

KEY: Concept

37. ANS: A PTS: 1 DIF: Moderate

REF: Sleep Disturbances-The Sleepy Time Blues OBJ: 5.4.4

KEY: Fact

38. ANS: C PTS: 1 DIF: Moderate

REF: Sleep Disturbances-The Sleepy Time Blues OBJ: 5.4.4

KEY: Fact

39. ANS: A PTS: 1 DIF: Moderate REF: Dreams-A Separate Reality?

OBJ: 5.5.1 KEY: Fact

40. ANS: A PTS: 1 DIF: Moderate REF: Dreams-A Separate Reality?

OBJ: 5.5.1 KEY: Fact MSC: \* (New Question)

41. ANS: C PTS: 1 DIF: Moderate REF: Dreams-A Separate Reality?

OBJ: 5.5.2 KEY: Concept

42. ANS: C PTS: 1 DIF: Moderate REF: Hypnosis-Look into My Eyes

OBJ: 5.6.1 KEY: Concept

43. ANS: A PTS: 1 DIF: Easy REF: Hypnosis-Look into My Eyes

OBJ: 5.6.2 KEY: Fact

44. ANS: C PTS: 1 DIF: Moderate

REF: What Is Learning-Does Practice Make Perfect? OBJ: 6.1.1

KEY: Fact MSC: \* (New Question)

45. ANS: D PTS: 1 DIF: Moderate

REF: What Is Learning-Does Practice Make Perfect? OBJ: 6.1.4

KEY: Fact

46. ANS: D PTS: 1 DIF: Moderate

REF: What Is Learning-Does Practice Make Perfect? OBJ: 6.1.5

KEY: Concept

47. ANS: A PTS: 1 DIF: Moderate

REF: What Is Learning-Does Practice Make Perfect? OBJ: 6.1.6

KEY: Concept MSC: \* (New Question)

48. ANS: C PTS: 1 DIF: Moderate

REF: What Is Learning-Does Practice Make Perfect? OBJ: 6.1.6

KEY: Application MSC: \* (New Question)

49. ANS: D PTS: 1 DIF: Moderate

REF: Classical Conditioning-Does the Name Pavlov Ring a Bell?

OBJ: 6.2.1 KEY: Application

50. ANS: A PTS: 1 DIF: Moderate

REF: Classical Conditioning-Does the Name Pavlov Ring a Bell?

OBJ: 6.2.1 KEY: Application

51. ANS: A PTS: 1 DIF: Moderate

REF: Classical Conditioning-Does the Name Pavlov Ring a Bell?

OBJ: 6.2.1 KEY: Application

52. ANS: B PTS: 1 DIF: Difficult

REF: Classical Conditioning-Does the Name Pavlov Ring a Bell?

OBJ: 6.2.1 KEY: Concept

53. ANS: A PTS: 1 DIF: Difficult

REF: Classical Conditioning-Does the Name Pavlov Ring a Bell?

OBJ: 6.2.2 KEY: Concept

54. ANS: A PTS: 1 DIF: Difficult

REF: Classical Conditioning-Does the Name Pavlov Ring a Bell?

OBJ: 6.2.2 KEY: Application

55. ANS: B PTS: 1 DIF: Moderate

REF: Principles of Classical Conditioning-Leonard Studies Lemon Juice

OBJ: 6.2.3 KEY: Fact

56. ANS: B PTS: 1 DIF: Moderate

REF: Principles of Classical Conditioning-Leonard Studies Lemon Juice

OBJ: 6.2.6 KEY: Fact

57. ANS: D PTS: 1 DIF: Easy

REF: Classical Conditioning in Humans-An Emotional Topic OBJ: 6.3.2

KEY: Fact MSC: \* (New Question)

58. ANS: A PTS: 1 DIF: Moderate

REF: Operant Conditioning-Ping-Pong Playing Pigeons OBJ: 6.4.4

KEY: Application

59. ANS: C PTS: 1 DIF: Difficult

REF: Operant Conditioning-Ping-Pong Playing Pigeons OBJ: 6.4.5

KEY: Application

60. ANS: B PTS: 1 DIF: Easy

REF: Operant Conditioning-Ping-Pong Playing Pigeons OBJ: 5.4.6

KEY: Fact